

Soft Skills The Software Developers Life Manual

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Occupational Outlook Handbook United States. Bureau of Labor Statistics 1976

The Passionate Programmer Chad Fowler 2009-05-28 Success in today's IT environment requires you to view your career as a business endeavor. In this book, you'll learn how to become an entrepreneur, driving your career in the direction of your choosing. You'll learn how to build your software development career step by step, following the same path that you would follow if you were building, marketing, and selling a product. After all, your skills themselves are a product. The choices you make about which technologies to focus on and which business domains to master have at least as much impact on your success as your technical knowledge itself--don't let those

choices be accidental. We'll walk through all aspects of the decision-making process, so you can ensure that you're investing your time and energy in the right areas. You'll develop a structured plan for keeping your mind engaged and your skills fresh. You'll learn how to assess your skills in terms of where they fit on the value chain, driving you away from commodity skills and toward those that are in high demand. Through a mix of high-level, thought-provoking essays and tactical "Act on It" sections, you will come away with concrete plans you can put into action immediately. You'll also get a chance to read the perspectives of several highly successful members of our industry from a variety of career paths. As with any product or service, if nobody knows what you're selling, nobody will buy. We'll walk through the often-neglected world of marketing, and you'll create a plan to market yourself both inside your company and to the industry in general. Above all, you'll see how you can set the direction of your career, leading to a more fulfilling and remarkable professional life.

Automate the Boring Stuff with Python, 2nd Edition Al Sweigart 2019-11-12 The second edition of this best-selling Python book (over 500,000 copies sold!) uses Python 3 to teach even the technically uninclined how to write programs that do in minutes what would take hours to do by hand. There is no prior programming experience required and the book is loved by liberal arts majors and geeks alike. If you've ever spent hours renaming files or updating hundreds of spreadsheet cells, you know how tedious tasks like these can be. But what if you could have your computer do them for you? In this fully revised second edition of the best-selling classic Automate the Boring Stuff with Python, you'll learn how to use Python to write programs that do in minutes what would take you hours to do by hand--no prior programming experience required. You'll learn the basics of Python and explore Python's rich library of modules for performing specific tasks, like scraping data off websites, reading PDF and Word documents, and automating clicking and typing

tasks. The second edition of this international fan favorite includes a brand-new chapter on input validation, as well as tutorials on automating Gmail and Google Sheets, plus tips on automatically updating CSV files. You'll learn how to create programs that effortlessly perform useful feats of automation to:

- Search for text in a file or across multiple files
- Create, update, move, and rename files and folders
- Search the Web and download online content
- Update and format data in Excel spreadsheets of any size
- Split, merge, watermark, and encrypt PDFs
- Send email responses and text notifications
- Fill out online forms

Step-by-step instructions walk you through each program, and updated practice projects at the end of each chapter challenge you to improve those programs and use your newfound skills to automate similar tasks. Don't spend your time doing work a well-trained monkey could do. Even if you've never written a line of code, you can make your computer do the grunt work. Learn how in *Automate the Boring Stuff with Python, 2nd Edition*.

Mathematics for Machine Learning Marc Peter Deisenroth 2020-04-23 The fundamental mathematical tools needed to understand machine learning include linear algebra, analytic geometry, matrix decompositions, vector calculus, optimization, probability and statistics. These topics are traditionally taught in disparate courses, making it hard for data science or computer science students, or professionals, to efficiently learn the mathematics. This self-contained textbook bridges the gap between mathematical and machine learning texts, introducing the mathematical concepts with a minimum of prerequisites. It uses these concepts to derive four central machine learning methods: linear regression, principal component analysis, Gaussian mixture models and support vector machines. For students and others with a mathematical background, these derivations provide a starting point to machine learning texts. For those learning the mathematics for the first time, the methods help build intuition and practical

experience with applying mathematical concepts. Every chapter includes worked examples and exercises to test understanding. Programming tutorials are offered on the book's web site.

Building a Career in Software Daniel Heller 2020-09-27 Software engineering education has a problem: universities and bootcamps teach aspiring engineers to write code, but they leave graduates to teach themselves the countless supporting tools required to thrive in real software companies. **Building a Career in Software** is the solution, a comprehensive guide to the essential skills that instructors don't need and professionals never think to teach: landing jobs, choosing teams and projects, asking good questions, running meetings, going on-call, debugging production problems, technical writing, making the most of a mentor, and much more. In over a decade building software at companies such as Apple and Uber, Daniel Heller has mentored and managed tens of engineers from a variety of training backgrounds, and those engineers inspired this book with their hundreds of questions about career issues and day-to-day problems. Designed for either random access or cover-to-cover reading, it offers concise treatments of virtually every non-technical challenge you will face in the first five years of your career—as well as a selection of industry-focused technical topics rarely covered in training. Whatever your education or technical specialty, **Building a Career in Software** can save you years of trial and error and help you succeed as a real-world software professional.

What You Will Learn Discover every important nontechnical facet of professional programming as well as several key technical practices essential to the transition from student to professional Build relationships with your employer Improve your communication, including technical writing, asking good questions, and public speaking **Who This Book is For** Software engineers either early in their careers or about to transition to the professional world; that is, all graduates of computer science or software

engineering university programs and all software engineering boot camp participants.

Soft Skills John Z. Sonmez 2015 Summary **Soft Skills: The software developer's life manual** is a unique guide, offering techniques and practices for a more satisfying life as a professional software developer. In it, developer and life coach John Sonmez addresses a wide range of important "soft" topics, from career and productivity to personal finance and investing, and even fitness and relationships, all from a developer-centric viewpoint. Forewords by Robert C. Martin (Uncle Bob) and Scott Hanselman. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Book For most software developers, coding is the fun part. The hard bits are dealing with clients, peers, and managers, staying productive, achieving financial security, keeping yourself in shape, and finding true love. This book is here to help. **Soft Skills: The software developer's life manual** is a guide to a well-rounded, satisfying life as a technology professional. In it, developer and life coach John Sonmez offers advice to developers on important "soft" subjects like career and productivity, personal finance and investing, and even fitness and relationships. Arranged as a collection of 71 short chapters, this fun-to-read book invites you to dip in wherever you like. A Taking Action section at the end of each chapter shows you how to get quick results. **Soft Skills** will help make you a better programmer, a more valuable employee, and a happier, healthier person. What's Inside Boost your career by building a personal brand John's secret ten-step process for learning quickly Fitness advice to turn your geekiness to your advantage Unique strategies for investment and early retirement About the Author John Sonmez is a developer, teacher, and life coach who helps technical professionals boost their careers and live a more fulfilled life. Table of Contents Why this book is unlike any book you've ever read **SECTION 1: CAREER** Getting started with a "BANG!": Don't do what everyone else does Thinking about the future: What are your goals? People skills:

You need them more than you think Hacking the interview Employment options: Enumerate your choices What kind of software developer are you? Not all companies are equal Climbing the corporate ladder Being a professional Freedom: How to quit your job Freelancing: Going out on your own Creating your first product Do you want to start a startup? Working remotely survival strategies Fake it till you make it Resumes are BORING--Let's fix that Don't get religious about technology SECTION 2: MARKETING YOURSELF Marketing basics for code monkeys Building a brand that gets you noticed Creating a wildly successful blog Your primary goal: Add value to others #UsingSocialNetworks Speaking, presenting, and training: Speak geek Writing books and articles that attract a following Don't be afraid to look like an idiot SECTION 3: LEARNING Learning how to learn: How to teach yourself My 10-step process Steps 1-6: Do these once Steps 7-10: Repeat these Looking for mentors: Finding your Yoda Taking on an apprentice: Being Yoda Teaching: Learn you want? Teach you must. Do you need a degree or can you "wing it?" Finding gaps in your knowledge SECTION 4: PRODUCTIVITY It all starts with focus My personal productivity plan Pomodoro Technique My quota system: How I get way more done than I should Holding yourself accountable Multitasking dos and don'ts Burnout: I've got the cure! How you're wasting your time The importance of having a routine Developing habits: Brushing your code Breaking things down: How to eat an elephant The value of hard work and why you keep avoiding it Any action is better than no action SECTION 5: FINANCIAL What are you going to do with your paycheck? How to negotiate your salary Options: Where all the fun is Bits and bytes of real estate investing Do you really understand your retirement plan? The danger of debt: SSDs are expensive Bonus: How I retired at 33 SECTION 6: FITNESS Why you need to hack your health Setting your fitness criteria Thermodynamics, calories, and you Motivation: Getting your butt out of the chair How to gain muscle: Nerds can have bulging biceps How to get hash-table abs Starting

RunningProgram.exe Standing desks and other hacks Tech gear for fitness: Geeking out
SECTION 7: SPIRIT How the mind influences the body Having the right mental attitude: Rebooting
Building a positive self-image: Programming your brain Love and relationships: Computers can't
hold your hand My personal success book list Facing failure head-on Parting words
Clean Code Robert C. Martin 2009 Looks at the principles and clean code, includes case studies
showcasing the practices of writing clean code, and contains a list of heuristics and "smells"
accumulated from the process of writing clean code.

Eloquent JavaScript Marijn Haverbeke 2011-01-15 JavaScript is at the heart of almost every
modern Web application, whether it's Google Apps, Twitter, or the newest browser-based game.
Though it's simple for beginners to pick up and play with, JavaScript is not a toy—it's a flexible and
complex language that can be used to build full-scale applications. Eloquent JavaScript dives into
this flourishing language and teaches you to write code that's beautiful and effective. By immersing
you in example code and encouraging experimentation right from the start, the author quickly
gives you the tools you need to build your own programs. As you follow along with examples like
an artificial life simulation and a version of the classic game Sokoban, you'll learn to: –Understand
the essential elements of programming: syntax, control, and data –Use object-oriented and
functional programming techniques to organize and clarify your programs –Script the browser and
make basic Web applications –Work with tools like regular expressions and XMLHttpRequest
objects And since programming is an art that's best learned by doing, all example code is available
online in an interactive sandbox for you to experiment with. With Eloquent JavaScript as your
guide, you can tweak, expand, and modify the author's code, or throw it away and build your own
creations from scratch. Before you know it, you'll be fluent in the language of the Web.

14 Habits of Highly Productive Developers Zeno Rocha 2021-01-14 Why This Book? You can

learn the most popular frameworks, use the best programming languages, and work at the biggest tech companies, but if you cultivate bad habits, it will be hard for you to become a top developer. This book doesn't offer a straight path or pre-defined formula of success. This book is a result of a quest. A quest to uncover what habits can be cultivated to become a better software engineer. "I wish I had access to this book while I was starting in the software industry. The information presented is not only logical, not only personal, but very well backed up by many expert opinions throughout the book. A must-read, for both beginners and experts alike." - Zachary Sohovich, Software Engineer at Nike

What Will You Read? How to keep up with all the new technologies
What should you focus? Being a specialist or generalist? How to stay productive and not feel overwhelmed
The importance of estimating tasks correctly
How to approach new side project ideas
And much more

Who Should Read This Book? It doesn't matter if you're a Junior or Senior developer. It doesn't matter how experienced you are. This book can help you cultivate new habits or rethink existing behaviors.

What's Inside? This is not a traditional book. You won't find the same format or structure that a regular book has. In fact, this book was designed to be as simple and objective as possible. You can follow the order of chapters, or you can read them individually. Everything is standalone and doesn't depend on previous knowledge. At the end of each chapter, you'll find a section marked as "Questions & Answers", where I interview senior developers and tech leads from various companies to understand how they got there. I went after tech giants such as Google, Amazon, Microsoft, and Adobe. Powerful startups such as GitHub, Spotify, Elastic, Segment, GoDaddy, and Shopify. All the way to established organizations such as Citibank, BlackBerry, and The New York Times. These people come from all over the world and have a pretty diverse background. From San Francisco to New York. From São Paulo to Montreal. From London to Stockholm. The idea is to present you not a one man's point of view, but a collection of

insights on how to navigate your career. Who's The Author? Zeno Rocha is a Brazilian creator and programmer. He currently lives in Los Angeles, California, where he's the Chief Product Officer at Liferay Cloud. His lifelong appreciation for building software and sharing knowledge led him to speak in over 110 conferences worldwide. His passion for open source put him on the top 20 most active users on GitHub at age 22. Before moving to the US, Zeno developed multiple applications, mentored startups, and worked at major companies in Latin America, such as Globo and Petrobras.

Personality Development and Soft Skills Barun Mitra 2012-04-24 This book aims to provide crucial insights into various facets of developing one's personality, as well as to improve written, verbal, and non-verbal communication skills. Special attention has been paid to the specific needs of a job aspirant, such as writing of effective CVs, participation in group discussions, tackling job interviews, and to hone one's public speaking and speed-reading skills.

Own Your Tech Career Don Jones 2021-08-31 Own Your Tech Career: Soft skills for technologists is a guide to taking control of your professional life. It teaches you to approach your career with planning and purpose, always making active decisions towards your goals. Summary In Own Your Tech Career: Soft skills for technologists, you will: Define what "success" means for your career Discover personal branding and career maintenance Prepare for and conduct a tech job hunt Spot speed bumps and barriers that can derail your progress Learn how to navigate the rules of the business world Perform market analysis to keep your tech skills fresh and relevant Whatever your road to success, you'll benefit from the toolbox of career-boosting techniques you'll find in Own Your Tech Career: Soft skills for technologists. You'll discover in-demand communication and teamwork skills, essential rules for professionalism, tactics of the modern job hunt, and more. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning

Publications. About the technology A successful technology career demands more than just technical ability. Achieving your goals requires clear communication, top-notch time management, and a knack for navigating business needs. Master the “soft skills,” and you’ll have a smoother path to success and satisfaction, however you define that for yourself. About the book Own Your Tech Career: Soft skills for technologists helps you get what you want out of your technology career. You’ll start by defining your ambition—whether that’s a salary, a job title, a flexible schedule, or something else. Once you know where you’re going, this book’s adaptable advice guides your journey. You’ll learn conflict resolution and teamwork, master nine rules of professionalism, and build the confidence and skill you need to stay on the path you’ve set for yourself. What’s inside Personal branding and career maintenance Barriers that derail progress The rules of the business world Market analysis to keep tech skills fresh About the reader For tech professionals who want to take control of their career. About the author Microsoft MVP Don Jones brings his years of experience as a successful IT trainer to this engaging guide. Table of Contents

- 1 Own your career
- 2 Build and maintain your brand
- 3 Network
- 4 Be part of a technology community
- 5 Keep your tech skills fresh and relevant
- 6 Show up as a professional
- 7 Manage your time
- 8 Handle remote work
- 9 Be a team player
- 10 Be a team leader
- 11 Solve problems
- 12 Conquer written communications
- 13 Conquer verbal communications
- 14 Resolve conflicts
- 15 Be a data-driven, critical thinker
- 16 Understand how businesses work
- 17 Be a better decision-maker
- 18 Help others
- 19 Be prepared for anything
- 20 Business math and terminology for technologists
- 21 Tools for the modern job hunt

Software Developer Life: Career, Learning, Coding, Daily Life, Stories David Xiang 2018-05-16
Software Developer Life - Career, Learning, Coding, Daily Life, Stories We've made a dent into the 21st century and software has been eating the world. Suspenseful tech dramas play out in the

news, boot camps churn out entry-level developers in a matter of months, and there's even an HBO show dedicated to Silicon Valley. In the midst of these trends lies a severe lack of attention to the daily life of the developer—the day-to-day reality that surrounds each line of code. There are plenty of resources available to help the budding developer learn how to code, but what about everything else? Who Should Read This Book? This book is for anyone interested in getting a sneak peek inside the world of software. The new graduates about to jump into their first jobs. The veterans who want a dose of nostalgia and a good chuckle. The product managers looking to empathize more with their coding counterparts. The disgruntled developers contemplating the meaning of life. The high school students thinking about jumping on the computer science bandwagon. The budding programmers looking to become more effective and gain more leverage at work. What's Inside The Book? This book is a highlight reel of content revolving around Software Developer Life. Inside you will find 40 concise chapters covering 5 broad topics: Career Learning Coding Daily Life Stories. Everyone has something unique to share. This book gathers together various perspectives and unique stories to give a well-rounded view of modern software development. This is not a technical book. This is everything else.

Designing Data-Intensive Applications Martin Kleppmann 2017-03-16 Data is at the center of many challenges in system design today. Difficult issues need to be figured out, such as scalability, consistency, reliability, efficiency, and maintainability. In addition, we have an overwhelming variety of tools, including relational databases, NoSQL datastores, stream or batch processors, and message brokers. What are the right choices for your application? How do you make sense of all these buzzwords? In this practical and comprehensive guide, author Martin Kleppmann helps you navigate this diverse landscape by examining the pros and cons of various technologies for processing and storing data. Software keeps changing, but the fundamental

principles remain the same. With this book, software engineers and architects will learn how to apply those ideas in practice, and how to make full use of data in modern applications. Peer under the hood of the systems you already use, and learn how to use and operate them more effectively. Make informed decisions by identifying the strengths and weaknesses of different tools. Navigate the trade-offs around consistency, scalability, fault tolerance, and complexity. Understand the distributed systems research upon which modern databases are built. Peek behind the scenes of major online services, and learn from their architectures.

The Pragmatic Programmer David Thomas 2019-07-30 “One of the most significant books in my life.” –Obie Fernandez, Author, The Rails Way “Twenty years ago, the first edition of The Pragmatic Programmer completely changed the trajectory of my career. This new edition could do the same for yours.” –Mike Cohn, Author of Succeeding with Agile, Agile Estimating and Planning, and User Stories Applied “. . . filled with practical advice, both technical and professional, that will serve you and your projects well for years to come.” –Andrea Goulet, CEO, Corgibytes, Founder, LegacyCode.Rocks “. . . lightning does strike twice, and this book is proof.” –VM (Vicky) Brasseur, Director of Open Source Strategy, Juniper Networks The Pragmatic Programmer is one of those rare tech books you’ll read, re-read, and read again over the years. Whether you’re new to the field or an experienced practitioner, you’ll come away with fresh insights each and every time. Dave Thomas and Andy Hunt wrote the first edition of this influential book in 1999 to help their clients create better software and rediscover the joy of coding. These lessons have helped a generation of programmers examine the very essence of software development, independent of any particular language, framework, or methodology, and the Pragmatic philosophy has spawned hundreds of books, screencasts, and audio books, as well as thousands of careers and success stories. Now, twenty years later, this new edition re-examines what it means to be a modern

programmer. Topics range from personal responsibility and career development to architectural techniques for keeping your code flexible and easy to adapt and reuse. Read this book, and you'll learn how to: Fight software rot Learn continuously Avoid the trap of duplicating knowledge Write flexible, dynamic, and adaptable code Harness the power of basic tools Avoid programming by coincidence Learn real requirements Solve the underlying problems of concurrent code Guard against security vulnerabilities Build teams of Pragmatic Programmers Take responsibility for your work and career Test ruthlessly and effectively, including property-based testing Implement the Pragmatic Starter Kit Delight your users Written as a series of self-contained sections and filled with classic and fresh anecdotes, thoughtful examples, and interesting analogies, The Pragmatic Programmer illustrates the best approaches and major pitfalls of many different aspects of software development. Whether you're a new coder, an experienced programmer, or a manager responsible for software projects, use these lessons daily, and you'll quickly see improvements in personal productivity, accuracy, and job satisfaction. You'll learn skills and develop habits and attitudes that form the foundation for long-term success in your career. You'll become a Pragmatic Programmer. Register your book for convenient access to downloads, updates, and/or corrections as they become available. See inside book for details.

Sex and the Supreme Court Saurabh Kirpal 2020-08-27 'The Constitution [of India] has within it the ability to produce social catharsis...' At 12.12 p.m. on 6 September 2018, the Supreme Court of India created history by reading down Section 377 – reversing an archaic law laid down by the British in 1860 and decriminalizing homosexuality for the first time in modern India. Yet, this is not the only ruling that the Supreme Court has made in recent times championing the rights of an individual to her or his identity and dignity. From empowering the transgender community and lending teeth to the prevention of sexual harassment of women at the workplace, to protecting the

privacy, rights and dignity of women and minorities on issues such as interfaith marriages, entering the Sabarimala temple, the controversial triple talaq and the striking down of the adultery law – the highest court of the land has firmly placed the individual at the centre of the constitutional firmament, and set a course for progressive societal reform. This remarkable collection of writings by legal luminaries is the only book to offer sharp insights into each of these crucial rulings. Justice M.B. Lokur writes on the issues that affect the transgender community; Justice B.D. Ahmed elucidates on Muslim law in the modern context; and Justice A.K. Sikri addresses the fundamental concept of dignity, which binds together all the essays in this book. Some of the best-known names in Indian law – Mukul Rohatgi, Madhavi Divan, Menaka Guruswamy, Arundhati Katju and Saurabh Kirpal – offer legal perspectives of judgements on sex, sexuality and gender. From petitioners like Ritu Dalmia, Keshav Suri and Zainab Patel, we hear personal narratives of being a part of the LGBTQ community in India, while journalist Namita Bhandare provides a powerful account of the struggle against sexual harassment. An unprecedented documentation of the rulings that have set a standard for the rights and liberties of sexual minorities and women in India, *Sex and the Supreme Court* is also an invaluable record for posterity – for it reveals the power of the country's courts to uphold the privacy, dignity and safety of its citizens.

The Lazy Person's Guide to Investing Paul B. Farrell 2004-01-08 Build Seven-Figure Financial Security without Ever Picking, Buying, or Selling A Single Stock! Most people think that you have to buy and sell the right stocks at the right time to make big money on Wall Street. In this enlightening, entertaining guide, veteran financial commentator Dr. Paul Farrell shows you how to grow a seven-figure nest egg without midnight jitters, time-consuming study, or paying a nickel in commissions to stockbrokers and others who get their piece of the pie by helping themselves to a chunk of yours. "Market timing is for chumps," says Dr. Farrell. "You want a portfolio that works

without you having to sit through any schooling about what to buy, when to sell, how to mix and allocate, what to pay, where the heck the economy and the market are going." Now one book teaches you how to create and use that kind of portfolio—where the only excitement you get is from the millionaire's nest egg you collect in the end...

Team Geek Brian W. Fitzpatrick 2012-07-06 In a perfect world, software engineers who produce the best code are the most successful. But in our perfectly messy world, success also depends on how you work with people to get your job done. In this highly entertaining book, Brian Fitzpatrick and Ben Collins-Sussman cover basic patterns and anti-patterns for working with other people, teams, and users while trying to develop software. This is valuable information from two respected software engineers whose popular series of talks—including "Working with Poisonous People"—has attracted hundreds of thousands of followers. Writing software is a team sport, and human factors have as much influence on the outcome as technical factors. Even if you've spent decades learning the technical side of programming, this book teaches you about the often-overlooked human component. By learning to collaborate and investing in the "soft skills" of software engineering, you can have a much greater impact for the same amount of effort. Team Geek was named as a Finalist in the 2013 Jolt Awards from Dr. Dobbs's Journal. The publication's panel of judges chose five notable books, published during a 12-month period ending June 30, that every serious programmer should read.

Stop Being Lazy John Sonmez 2018-09-11 Deep down, you know that you are meant to live a life better than the one you're living right now. You know that you are capable of doing, having, and being so much more—but you're too damn lazy to experience who you truly are at your core and having what you're really worth. I know how you feel because 8 years ago, I was in your shoes. I was lazy, overweight, filled with fear, and living WAY below my potential. This book takes you into

my personal journey out of laziness and into a life of empowerment and self-discipline. In this book, I will share with you:* The mindset that had me trapped in laziness, fear, and procrastination and how I broke free* How I created a new mindset of a tenacious, unstoppable bulldog* What the bulldog mindset is all about and why you must have it * Why I do hard shit* Why I became a finisher, and moreIf you're really ready to give up laziness, I'll show you how I did it and how you can too.

How to Win Friends and Influence People Dale Carnegie 2020-10-12 Do you feel stuck in life, not knowing how to make it more successful? Do you wish to become more popular? Are you craving to earn more? Do you wish to expand your horizon, earn new clients and win people over with your ideas? How to Win Friends and Influence People is a well-researched and comprehensive guide that will help you through these everyday problems and make success look easier. You can learn to expand your social circle, polish your skill set, find ways to put forward your thoughts more clearly, and build mental strength to counter all hurdles that you may come across on the path to success. Having helped millions of readers from the world over achieve their goals, the clearly listed techniques and principles will be the answers to all your questions.

What the Heck Is EOS? Gino Wickman 2017-09-05 Has your company struggled to roll EOS out to all levels of your organization? Do your employees understand why EOS is important or even what it is? What the Heck is EOS? is for the millions of employees in companies running their businesses on EOS (Entrepreneurial Operating System). An easy and fast read, this book answers the questions many employees have about EOS and their company: • What is an operating system? • What is EOS and why is my company using it? • What are the EOS foundational tools and how do they impact me? • What's in it for me? Designed to engage employees in the EOS process and tools, What the Heck is EOS? uses simple, straightforward

language and provides questions about each tool for managers and employees to discuss creating more ownership and buy-in at the staff level. After reading this book, employees will not only have a better understanding of EOS but they will be more engaged, taking an active role in helping achieve your company's vision.

Communication for Engineers Chris Laffra 2021-02-09 This book was written by a software engineer for software engineers. It provides an overview of various communication skills and techniques that are relevant to people working in the software industry. Some of the communications skills discussed in this book have a generic nature, such as self-awareness. Others are more specific for engineers, such as writing clean code. The result is a comprehensive coverage of communication as it concerns software engineers with many practical and relevant tips to follow. The book sometimes focuses on communication between engineers and at other times, it explores how to interact with others, typically in a business context. When we say "engineers" in this book, we generalize and refer to software engineers, programmers, developers, designers, engineering managers, PMs, software architects, or anyone else working in software development. In this book, each communication skill will be discussed with specific tips to improve yourself in a well-structured, constructive, and productive fashion. The end goal is to increase your impact as an engineer by focusing on "soft skills" that complement your existing coding and problem solving skills.

Programming Interviews For Dummies John Sonmez 2019-09-11 Get ready for interview success Programming jobs are on the rise, and the field is predicted to keep growing, fast. Landing one of these lucrative and rewarding jobs requires more than just being a good programmer. Programming Interviews For Dummies explains the skills and knowledge you need to ace the programming interview. Interviews for software development jobs and other programming

positions are unique. Not only must candidates demonstrate technical savvy, they must also show that they're equipped to be a productive member of programming teams and ready to start solving problems from day one. This book demystifies both sides of the process, offering tips and techniques to help candidates and interviewers alike. Prepare for the most common interview questions Understand what employers are looking for Develop the skills to impress non-technical interviewers Learn how to assess candidates for programming roles Prove that you (or your new hires) can be productive from day one Programming Interviews For Dummies gives readers a clear view of both sides of the process, so prospective coders and interviewers alike will learn to ace the interview.

Soft Skills John Sonmez 2020-11 For most software developers, coding is the fun part. The hard bits are dealing with clients, peers, and managers and staying productive, achieving financial security, keeping yourself in shape, and finding true love. This book is here to help. Soft Skills: The Software Developer's Life Manual is a guide to a well-rounded, satisfying life as a technology professional. In it, developer and life coach John Sonmez offers advice to developers on important subjects like career and productivity, personal finance and investing, and even fitness and relationships. Arranged as a collection of 71 short chapters, this fun listen invites you to dip in wherever you like. A "Taking Action" section at the end of each chapter tells you how to get quick results. Soft Skills will help make you a better programmer, a more valuable employee, and a happier, healthier person.

The Beginning Software Engineer's Playbook Wellington Johnson 2021-07-15 The Beginning Software Engineer's Playbook is a non-fictional guide/handbook for beginner and mid-level software engineers to navigate some of the often-overlooked parts of their career. This book contains habits, techniques, and mental frameworks to adopt and use in order to sustainably grow

in their careers. It allows the reader to pull from my experiences, as I've faced many challenges dealing with giant code bases, navigating burnout and impostor syndrome, networking inside and outside of work for more opportunities, prioritizing physical and mental health during stressful sprints, and much, much more. What's really important to me is that this book empowers those who would like to enter the world of software engineering, are just now entering it, or are in the middle of their careers to benefit from my battle tested advice and mental frameworks. This is a practical playbook that you'll be able to revisit time and time again throughout your career in order to strategize on how to best tackle an issue or overcome an obstacle.

Developer Hegemony Erik Dietrich It's been said that software is eating the planet. The modern economy—the world itself—relies on technology. Demand for the people who can produce it far outweighs the supply. So why do developers occupy largely subordinate roles in the corporate structure? Developer Hegemony explores the past, present, and future of the corporation and what it means for developers. While it outlines problems with the modern corporate structure, it's ultimately a play-by-play of how to leave the corporate carnival and control your own destiny. And it's an emboldening, specific vision of what software development looks like in the world of developer hegemony—one where developers band together into partner firms of “efficiencers,” finally able to command the pay, respect, and freedom that's earned by solving problems no one else can. Developers, if you grow tired of being treated like geeks who can only be trusted to take orders and churn out code, consider this your call to arms. Bring about the autonomous future that's rightfully yours. It's time for developer hegemony.

Microsoft .NET - Architecting Applications for the Enterprise Dino Esposito 2014-08-28 A software architect's digest of core practices, pragmatically applied Designing effective architecture is your best strategy for managing project complexity—and improving your results. But the principles and

practices of software architecting—what the authors call the “science of hard decisions”—have been evolving for cloud, mobile, and other shifts. Now fully revised and updated, this book shares the knowledge and real-world perspectives that enable you to design for success—and deliver more successful solutions. In this fully updated Second Edition, you will: Learn how only a deep understanding of domain can lead to appropriate architecture Examine domain-driven design in both theory and implementation Shift your approach to code first, model later—including multilayer architecture Capture the benefits of prioritizing software maintainability See how readability, testability, and extensibility lead to code quality Take a user experience (UX) first approach, rather than designing for data Review patterns for organizing business logic Use event sourcing and CQRS together to model complex business domains more effectively Delve inside the persistence layer, including patterns and implementation.

Soft Skills for Hard People Helena Kim 2020-09-09 Aimed at team leaders, Soft Skills for Hard People is a rational take on the demands of emotional intelligence. With an edgy and irreverent take on conventional leadership strategies, coaching psychologist Dr. Helena Kim fills this book with practical tools and approaches you need to become an exceptional coaching leader.

The Clean Coder Robert C. Martin 2011 Presents practical advice on the disciplines, techniques, tools, and practices of computer programming and how to approach software development with a sense of pride, honor, and self-respect.

Self-Confidence for Men John Sonmez 2021-09-06 The most important trait a successful man MUST have is self-confidence... Yet self-confidence for young men is at an all time low... But you won't hear this story in the news. You won't find this in a classroom. And society doesn't care about you anymore. In fact, they cheer when you fail. They feed you BS feel-good lines with zero substance. And they tell you confidence is something you either have or don't. But this is a sneaky

lie... A lie meant to keep you insecure. Designed to delay your potential. And to put you on a hamster wheel of never ending self-sabotage. The truth is... you can change your life and develop authentic self-confidence. Once you recognize your fears, accept your flaws and wake up to the brutal truths of life... You will develop powerful inner strength. Become the man you were destined to be. And unlock your hidden potential... Because with self-confidence comes great power for change... Like the ability to persuade and influence people around you. You'll gain the trust of new clients and customers. You'll attain skills to lead and attract meaningful relationships. With this book I want to give you a practical guide and a no-nonsense plan to execute on... ..And show you how to harness the true power of self-confidence. In this brief book you'll discover: Why you can't "fake it until you make it" anymore The simple 5-step process to pull out genuine self-confidence Powerful " _____ " method to crush fear and anxiety When you pick up the book today -- you'll also find out: My quick 10-step checklist to build relentless self-confidence How to use the "Compounding Confidence Cycle" for unshakable belief in yourself The dangers of overconfidence and how it can derail you from getting everything you want So if you have regrets and aren't living up to your true potential. You owe it to yourself to pick up this book. It's a quick read and it will help you create a sound plan for success. Click the buy now button and create a life worth fighting for.

Kanban in Action Joakim Sunden 2014-02-18 Summary Kanban in Action is a down-to-earth, no-frills, get-to-know-the-ropes introduction to kanban. It's based on the real-world experience and observations from two kanban coaches who have introduced this process to dozens of teams. You'll learn the principles of why kanban works, as well as nitty-gritty details like how to use different color stickies on a kanban board to help you organize and track your work items. About the Book Too much work and too little time? If this is daily life for your team, you need kanban, a lean knowledge-management method designed to involve all team members in continuous

improvement of your process. Kanban in Action is a practical introduction to kanban. Written by two kanban coaches who have taught the method to dozens of teams, the book covers techniques for planning and forecasting, establishing meaningful metrics, visualizing queues and bottlenecks, and constructing and using a kanban board. Written for all members of the development team, including leaders, coders, and business stakeholders. No experience with kanban is required. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications.

What's Inside

- How to focus on work in process and finish faster
- Examples of successful implementations
- How team members can make informed decisions

About the Authors

- Marcus Hammarberg is a kanban coach and software developer with experience in BDD, TDD, Specification by Example, Scrum, and XP.
- Joakim Sundén is an agile coach at Spotify who cofounded the first kanban user groups in Europe.

Table of Contents

- PART 1 LEARNING KANBAN
 - Team Kanbaneros gets started
- PART 2 UNDERSTANDING KANBAN
 - Kanban principles
 - Visualizing your work
 - Work items
 - Work in process
 - Limiting work in process
 - Managing flow
- PART 3 ADVANCED KANBAN
 - Classes of service
 - Planning and estimating
 - Process improvement
 - Using metrics to guide improvements
 - Kanban pitfalls
 - Teaching kanban through games

Multi-Family Millions

David Lindahl 2012-06-13

Multi-Family Millions offers expert advice for investors who want to make the transition from single-family homes to more profitable multi-family units. Successful real estate investor David Lindahl shows you how to find troubled properties that are ripe for quick profits, how to fix or flip those properties, and how to re-sell at maximum value. With a proven step-by-step system for managing each stage of the process, this book shows you how to get started in moneymaking multi-family units?even while you work your day job.

Working Effectively with Legacy Code

Michael Feathers 2004-09-22

Get more out of your legacy systems: more performance, functionality, reliability, and manageability Is your code easy to

change? Can you get nearly instantaneous feedback when you do change it? Do you understand it? If the answer to any of these questions is no, you have legacy code, and it is draining time and money away from your development efforts. In this book, Michael Feathers offers start-to-finish strategies for working more effectively with large, untested legacy code bases. This book draws on material Michael created for his renowned Object Mentor seminars: techniques Michael has used in mentoring to help hundreds of developers, technical managers, and testers bring their legacy systems under control. The topics covered include Understanding the mechanics of software change: adding features, fixing bugs, improving design, optimizing performance Getting legacy code into a test harness Writing tests that protect you against introducing new problems Techniques that can be used with any language or platform—with examples in Java, C++, C, and C# Accurately identifying where code changes need to be made Coping with legacy systems that aren't object-oriented Handling applications that don't seem to have any structure This book also includes a catalog of twenty-four dependency-breaking techniques that help you work with program elements in isolation and make safer changes.

Soft Skills: Life Skills Communication Skills Employability Skills Corporate Skills S.I. Hariharan
2010-09-01

Your Code as a Crime Scene Adam Tornhill 2015-03-30 Jack the Ripper and legacy codebases have more in common than you'd think. Inspired by forensic psychology methods, you'll learn strategies to predict the future of your codebase, assess refactoring direction, and understand how your team influences the design. With its unique blend of forensic psychology and code analysis, this book arms you with the strategies you need, no matter what programming language you use. Software is a living entity that's constantly changing. To understand software systems, we need to know where they came from and how they evolved. By mining commit data and analyzing the

history of your code, you can start fixes ahead of time to eliminate broken designs, maintenance issues, and team productivity bottlenecks. In this book, you'll learn forensic psychology techniques to successfully maintain your software. You'll create a geographic profile from your commit data to find hotspots, and apply temporal coupling concepts to uncover hidden relationships between unrelated areas in your code. You'll also measure the effectiveness of your code improvements. You'll learn how to apply these techniques on projects both large and small. For small projects, you'll get new insights into your design and how well the code fits your ideas. For large projects, you'll identify the good and the fragile parts. Large-scale development is also a social activity, and the team's dynamics influence code quality. That's why this book shows you how to uncover social biases when analyzing the evolution of your system. You'll use commit messages as eyewitness accounts to what is really happening in your code. Finally, you'll put it all together by tracking organizational problems in the code and finding out how to fix them. Come join the hunt for better code! What You Need: You need Java 6 and Python 2.7 to run the accompanying analysis tools. You also need Git to follow along with the examples.

Smashing WordPress Thord Daniel Hedengren 2012-03-27 The ultimate guide to WordPress, from the world's most popular resource for web designers and developers As one of the hottest tools on the web today for creating a blog, WordPress has evolved to be much more than just a blogging platform and has been pushed beyond its original purpose. With this new edition of a perennially popular WordPress resource, Smashing Magazine offers you the information you need so you can maximize the potential and power of WordPress. WordPress expert Thord Daniel Hedengren takes you beyond the basic blog to show you how to leverage the capabilities of WordPress to power advanced websites. Addresses new theming options, custom post types, custom headers, menus, background, and more Explains how to build beautiful and unique

WordPress themes and creating amazing navigation Walks you through building plugins, integrating theme options, creating custom login forms and admin themes, and using the Loop to control content Zeroes in on building a WordPress project for SEO Highlights integrating WordPress with the social web Smashing WordPress, Third Edition teaches you how to make WordPress look any way you like--from a corporate site to a photography gallery and much, much more!

Code Complete Steve McConnell 2004-06-09 Widely considered one of the best practical guides to programming, Steve McConnell's original CODE COMPLETE has been helping developers write better software for more than a decade. Now this classic book has been fully updated and revised with leading-edge practices—and hundreds of new code samples—illustrating the art and science of software construction. Capturing the body of knowledge available from research, academia, and everyday commercial practice, McConnell synthesizes the most effective techniques and must-know principles into clear, pragmatic guidance. No matter what your experience level, development environment, or project size, this book will inform and stimulate your thinking—and help you build the highest quality code. Discover the timeless techniques and strategies that help you: Design for minimum complexity and maximum creativity Reap the benefits of collaborative development Apply defensive programming techniques to reduce and flush out errors Exploit opportunities to refactor—or evolve—code, and do it safely Use construction practices that are right-weight for your project Debug problems quickly and effectively Resolve critical construction issues early and correctly Build quality into the beginning, middle, and end of your project

Soft Skills John Z. Sonmez 2014 "For most software developers, coding is the fun part. The hard bits are dealing with clients, peers, and managers, staying productive, achieving financial security,

keeping yourself in shape, and finding true love. This book is here to help. **Soft Skills: The software developer's life manual** is a guide to a well-rounded, satisfying life as a technology professional. In it, developer and life coach John Sonmez offers advice to developers on important "soft" subjects like career and productivity, personal finance and investing, and even fitness and relationships. Arranged as a collection of 71 short chapters, this fun book invites you to dip in wherever you like. A Taking Action section at the end of each chapter shows you how to get quick results. **Soft Skills** will help make you a better programmer, a more valuable employee, and a happier, healthier person."--Resource description page.

The Complete Software Developer's Career Guide John Z. Sonmez 2017 "Early in his software developer career, John Sonmez discovered that technical knowledge alone isn't enough to break through to the next income level - developers need "soft skills" like the ability to learn new technologies just in time, communicate clearly with management and consulting clients, negotiate a fair hourly rate, and unite teammates and coworkers in working toward a common goal. Today John helps more than 1.4 million programmers every year to increase their income by developing this unique blend of skills. **Who Should Read This Book?** **Entry-Level Developers** - This book will show you how to ensure you have the technical skills your future boss is looking for, create a resume that leaps off a hiring manager's desk, and escape the "no work experience" trap. **Mid-Career Developers** - You'll see how to find and fill in gaps in your technical knowledge, position yourself as the one team member your boss can't live without, and turn those dreaded annual reviews into chance to make an iron-clad case for your salary bump. **Senior Developers** - This book will show you how to become a specialist who can command above-market wages, how building a name for yourself can make opportunities come to you, and how to decide whether consulting or entrepreneurship are paths you should pursue. **Brand New Developers** - In this book

you'll discover what it's like to be a professional software developer, how to go from "I know some code" to possessing the skills to work on a development team, how to speed along your learning by avoiding common beginner traps, and how to decide whether you should invest in a programming degree or 'bootcamp.'"--

Skill Up: A Software Developer's Guide to Life and Career Jordan Hudgens 2017-07-31 This unique book provides you with a wealth of tips, tricks, best practices, and answers to the day-to-day questions that programmers face in their careers. It is split into three parts: Coder Skills, Freelancer Skills, and Career Skills, providing the knowledge you need to get ahead in programming. About This Book Over 50 essays with practical advice on improving your programming career Practical focus gives solutions to common problems, and methods to become a better coder Includes advice for existing programmers and those wanting to begin a career in programming Who This Book Is For This book is useful for programmers of any ability or discipline. It has advice for those thinking about beginning a career in programming, those already working as a fully employed programmer, and for those working as freelance developers. What You Will Learn Improve your soft skills to become a better and happier coder Learn to be a better developer Grow your freelance development business Improve your development career Learn the best approaches to breaking down complex topics Have the confidence to charge what you're worth as a freelancer Succeed in developer job interviews In Detail This is an all-purpose toolkit for your programming career. It has been built by Jordan Hudgens over a lifetime of coding and teaching coding. It helps you identify the key questions and stumbling blocks that programmers encounter, and gives you the answers to them! It is a comprehensive guide containing more than 50 insights that you can use to improve your work, and to give advice in your career. The book is split up into three topic areas: Coder Skills, Freelancer Skills, and Career Skills, each containing a

wealth of practical advice. Coder Skills contains advice for people starting out, or those who are already working in a programming role but want to improve their skills. It includes such subjects as: how to study and understand complex topics, and getting past skill plateaus when learning new languages. Freelancer Skills contains advice for developers working as freelancers or with freelancers. It includes such subjects as: knowing when to fire a client, and tips for taking over legacy applications. Career Skills contains advice for building a successful career as a developer. It includes such subjects as: how to improve your programming techniques, and interview guides and developer salary negotiation strategies. Style and approach This unique book provides over 50 insightful essays full of practical advice for improving your programming career. The book is split into three broad sections covering different aspects of a developer's career. Each essay is self-contained and can be read individually, or in chunks.

The Art of Failure Jesper Juul 2013-02-22 An exploration of why we play video games despite the fact that we are almost certain to feel unhappy when we fail at them. We may think of video games as being "fun," but in The Art of Failure, Jesper Juul claims that this is almost entirely mistaken. When we play video games, our facial expressions are rarely those of happiness or bliss. Instead, we frown, grimace, and shout in frustration as we lose, or die, or fail to advance to the next level. Humans may have a fundamental desire to succeed and feel competent, but game players choose to engage in an activity in which they are nearly certain to fail and feel incompetent. So why do we play video games even though they make us unhappy? Juul examines this paradox. In video games, as in tragic works of art, literature, theater, and cinema, it seems that we want to experience unpleasantness even if we also dislike it. Reader or audience reaction to tragedy is often explained as catharsis, as a purging of negative emotions. But, Juul points out, this doesn't seem to be the case for video game players. Games do not purge us of unpleasant emotions; they

produce them in the first place. What, then, does failure in video game playing do? Juul argues that failure in a game is unique in that when you fail in a game, you (not a character) are in some way inadequate. Yet games also motivate us to play more, in order to escape that inadequacy, and the feeling of escaping failure (often by improving skills) is a central enjoyment of games. Games, writes Juul, are the art of failure: the singular art form that sets us up for failure and allows us to experience it and experiment with it. *The Art of Failure* is essential reading for anyone interested in video games, whether as entertainment, art, or education.